

# Buffer Overflow



## String Library Code

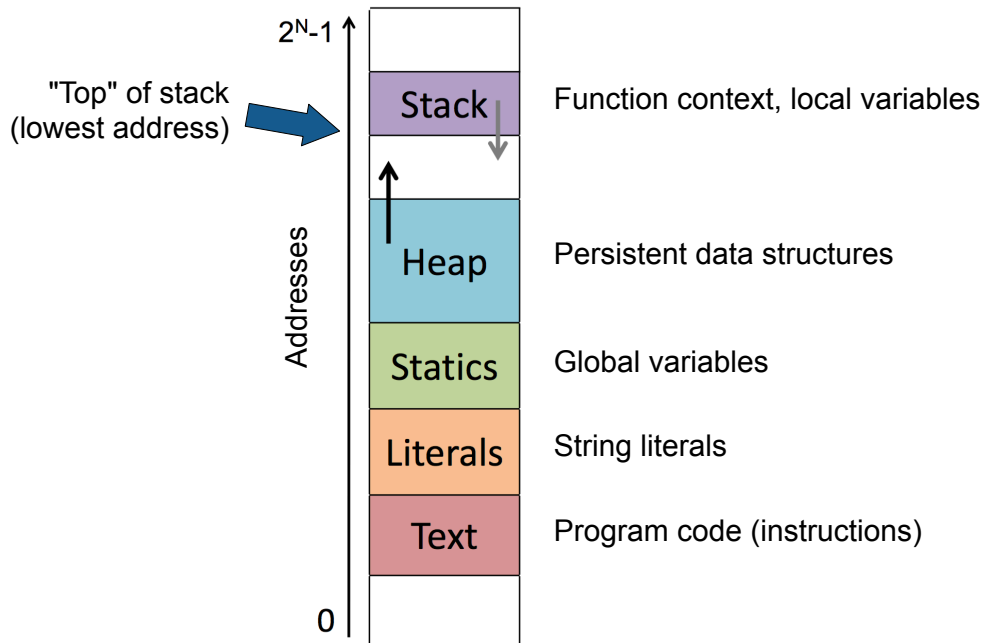
```
/* Get string input, store to str */  
char* gets(char* str) {  
    int c = getchar();  
    char* p = str;  
    while (c != '\n' && c != EOF) {  
        *p++ = c;  
        c = getchar();  
    }  
    *p = '\0';  
    return str;  
}
```

↑  
end-of-file  
(input) marker

```
char* strcpy(char* dest, char* src); // copy string  
// see also: strcat, scanf, fscanf, sscanf, ...
```

```
char* fgets(char* str, int n, FILE* stream);  
char* strncpy(char* dest, char* src, size_t n);
```

# Memory Layout (Segments, redux)



# Vulnerable Buffer Code

```
/* Echo Line */  
void echo() {  
    char buf[4]; /* Way too small! */  
    gets(buf);  
    puts(buf);  
}
```

```
void call_echo() {  
    echo();  
}
```

```
unix> ./buftest  
Type a string: 012345678901234567890123  
012345678901234567890123
```

```
unix> ./buftest  
Type a string: 0123456789012345678901234  
Segmentation Fault
```

# Buffer Overflow Assembly

echo:

```

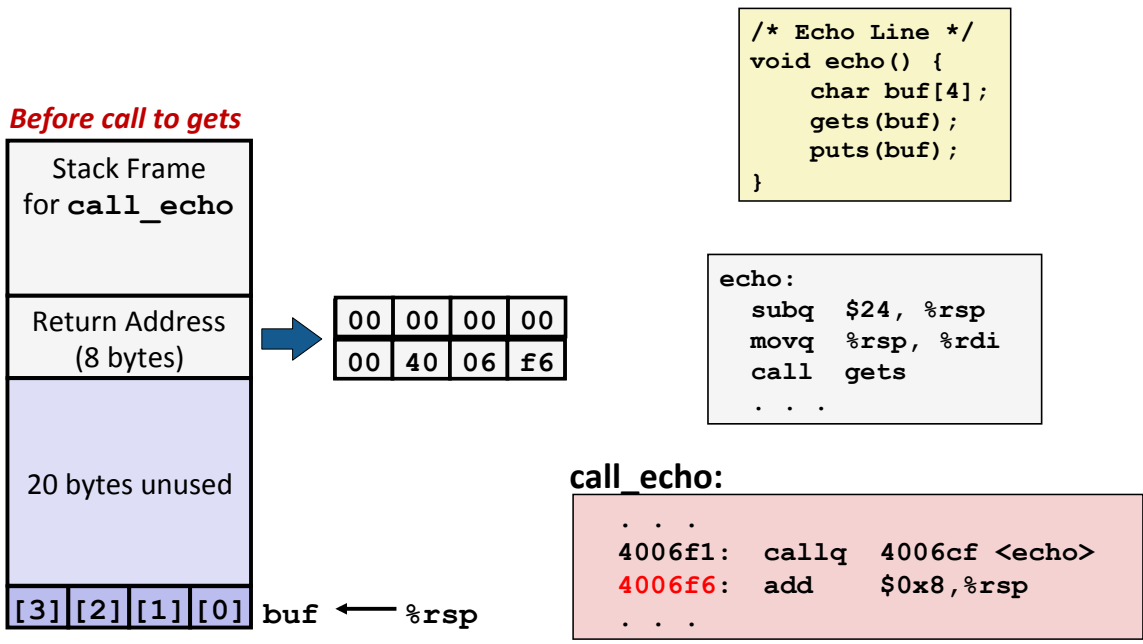
0000000004006cf <echo>:
4006cf: 48 83 ec 18      sub    $0x18,%rsp
4006d3: 48 89 e7         mov    %rsp,%rdi
4006d6: e8 a5 ff ff ff  callq 400680 <gets>
4006db: 48 89 e7         mov    %rsp,%rdi
4006de: e8 3d fe ff ff  callq 400520 <puts@plt>
4006e3: 48 83 c4 18     add    $0x18,%rsp
4006e7: c3              retq
    
```

call\_echo:

```

4006e8: 48 83 ec 08     sub    $0x8,%rsp
4006ec: b8 00 00 00 00  mov    $0x0,%eax
4006f1: e8 d9 ff ff ff  callq 4006cf <echo>
4006f6: 48 83 c4 08     add    $0x8,%rsp
4006fa: c3              retq
    
```

# Buffer Overflow Stack



# Buffer Overflow Examples

After call to gets

Stack Frame for call_echo			
00	00	00	00
00	40	06	f6
00	32	31	30
39	38	37	36
35	34	33	32
31	30	39	38
37	36	35	34
33	32	31	30

buf ← %rsp

After call to gets

Stack Frame for call_echo			
00	00	00	00
00	40	00	34
33	32	31	30
39	38	37	36
35	34	33	32
31	30	39	38
37	36	35	34
33	32	31	30

buf ← %rsp

```
unix> ./buftest
Type a string: 01234567890123456789012
01234567890123456789012
```

Overflowed, but did not corrupt state

```
unix> ./buftest
Type a string: 0123456789012345678901234
Segmentation Fault
```

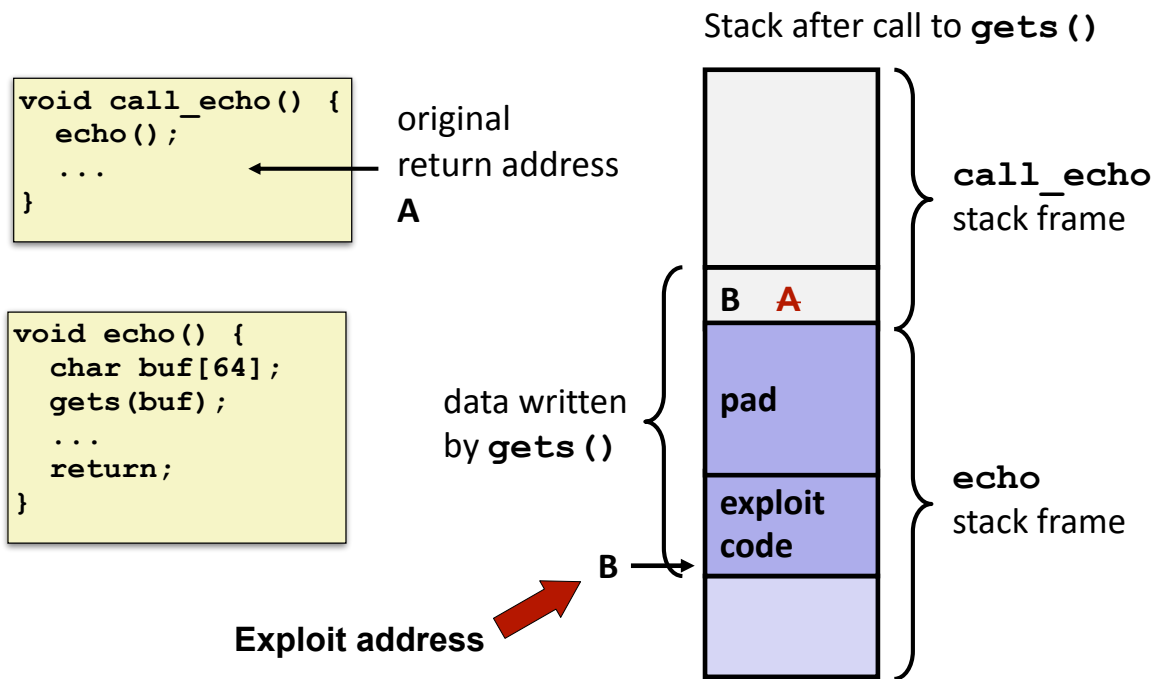
Overflowed and corrupted return pointer

# Character Representations (redux)

## ASCII Table

Dec	Hex	Oct	Char	Dec	Hex	Oct	Char	Dec	Hex	Oct	Char	Dec	Hex	Oct	Char
0	0	0		32	20	40	[space]	64	40	100	@	96	60	140	`
1	1	1		33	21	41	!	65	41	101	A	97	61	141	a
2	2	2		34	22	42	"	66	42	102	B	98	62	142	b
3	3	3		35	23	43	#	67	43	103	C	99	63	143	c
4	4	4		36	24	44	\$	68	44	104	D	100	64	144	d
5	5	5		37	25	45	%	69	45	105	E	101	65	145	e
6	6	6		38	26	46	&	70	46	106	F	102	66	146	f
7	7	7		39	27	47	'	71	47	107	G	103	67	147	g
8	8	10		40	28	50	(	72	48	110	H	104	68	150	h
9	9	11		41	29	51	)	73	49	111	I	105	69	151	i
10	A	12		42	2A	52	*	74	4A	112	J	106	6A	152	j
11	B	13		43	2B	53	+	75	4B	113	K	107	6B	153	k
12	C	14		44	2C	54	,	76	4C	114	L	108	6C	154	l
13	D	15		45	2D	55	-	77	4D	115	M	109	6D	155	m
14	E	16		46	2E	56	.	78	4E	116	N	110	6E	156	n
15	F	17		47	2F	57	/	79	4F	117	O	111	6F	157	o
16	10	20		48	30	60	0	80	50	120	P	112	70	160	p
17	11	21		49	31	61	1	81	51	121	Q	113	71	161	q
18	12	22		50	32	62	2	82	52	122	R	114	72	162	r
19	13	23		51	33	63	3	83	53	123	S	115	73	163	s
20	14	24		52	34	64	4	84	54	124	T	116	74	164	t
21	15	25		53	35	65	5	85	55	125	U	117	75	165	u
22	16	26		54	36	66	6	86	56	126	V	118	76	166	v
23	17	27		55	37	67	7	87	57	127	W	119	77	167	w
24	18	30		56	38	70	8	88	58	130	X	120	78	170	x
25	19	31		57	39	71	9	89	59	131	Y	121	79	171	y
26	1A	32		58	3A	72	:	90	5A	132	Z	122	7A	172	z
27	1B	33		59	3B	73	;	91	5B	133	[	123	7B	173	{
28	1C	34		60	3C	74	<	92	5C	134	\	124	7C	174	
29	1D	35		61	3D	75	=	93	5D	135	]	125	7D	175	}
30	1E	36		62	3E	76	>	94	5E	136	^	126	7E	176	~
31	1F	37		63	3F	77	?	95	5F	137	_	127	7F	177	

# Code Injection Attacks



## Best Practices

Use length-limited string routines (`fgets`, `strncpy`, ...)

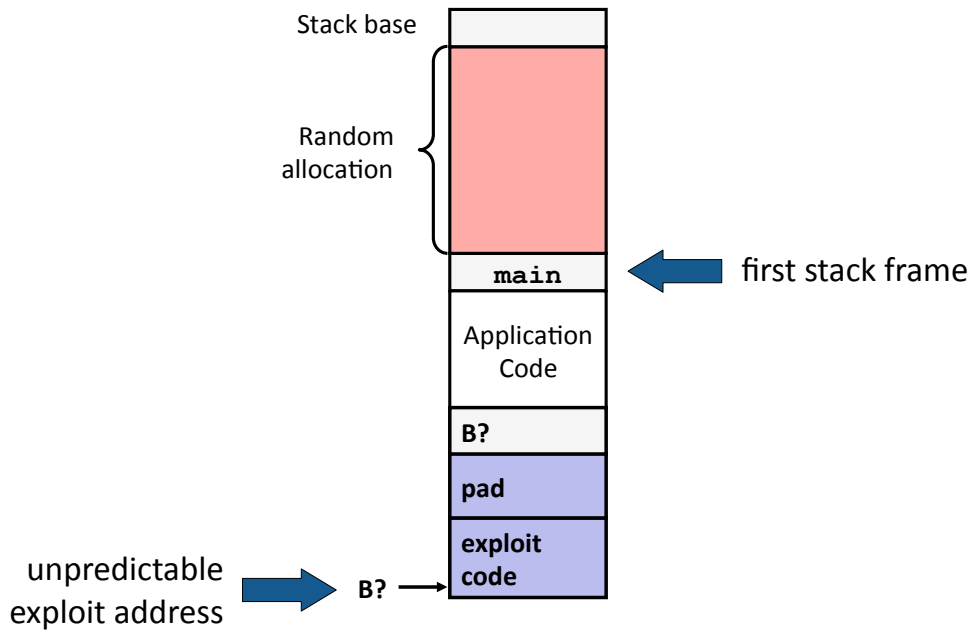
No `%s` in `scanf`

...

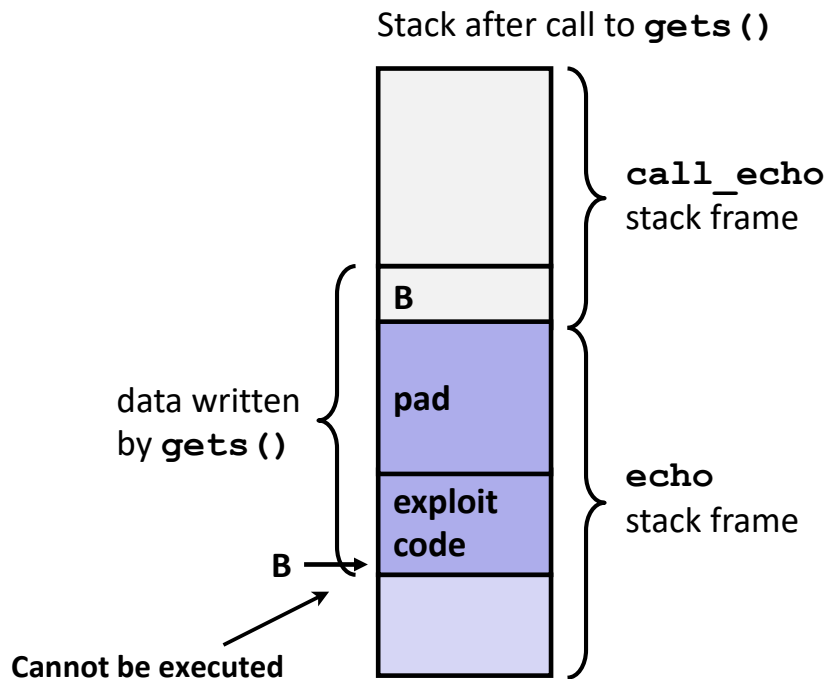
Don't make any mistakes...

```
/* Echo Line */
void echo() {
    char buf[64];
    fgets(buf, 64, stdin); // safe
    puts(buf);
}
```

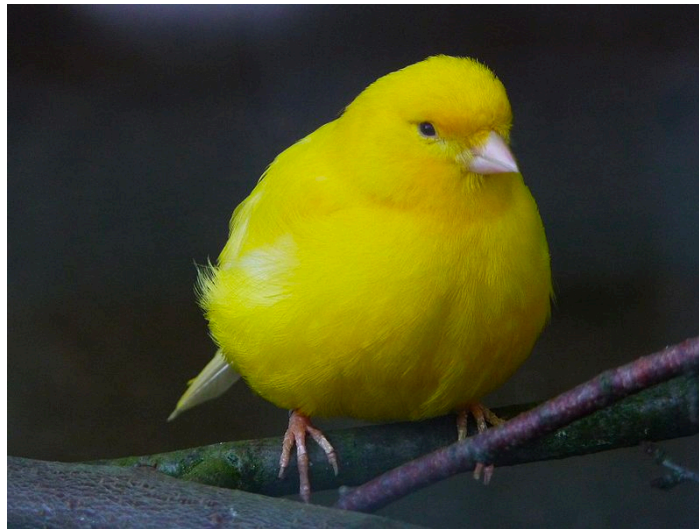
# Stack Randomization (ASLR)



# Non-Executable Memory Segments

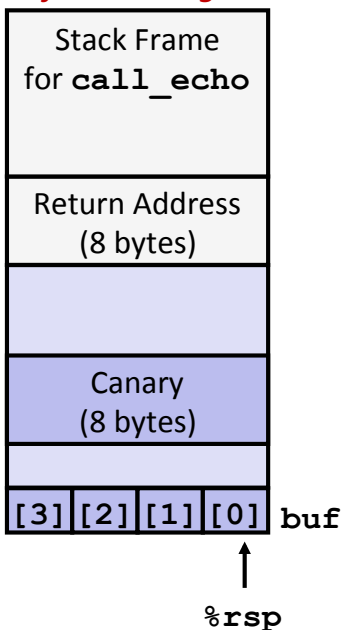


# Stack Canaries



## Stack Canary Example

*Before call to gets*

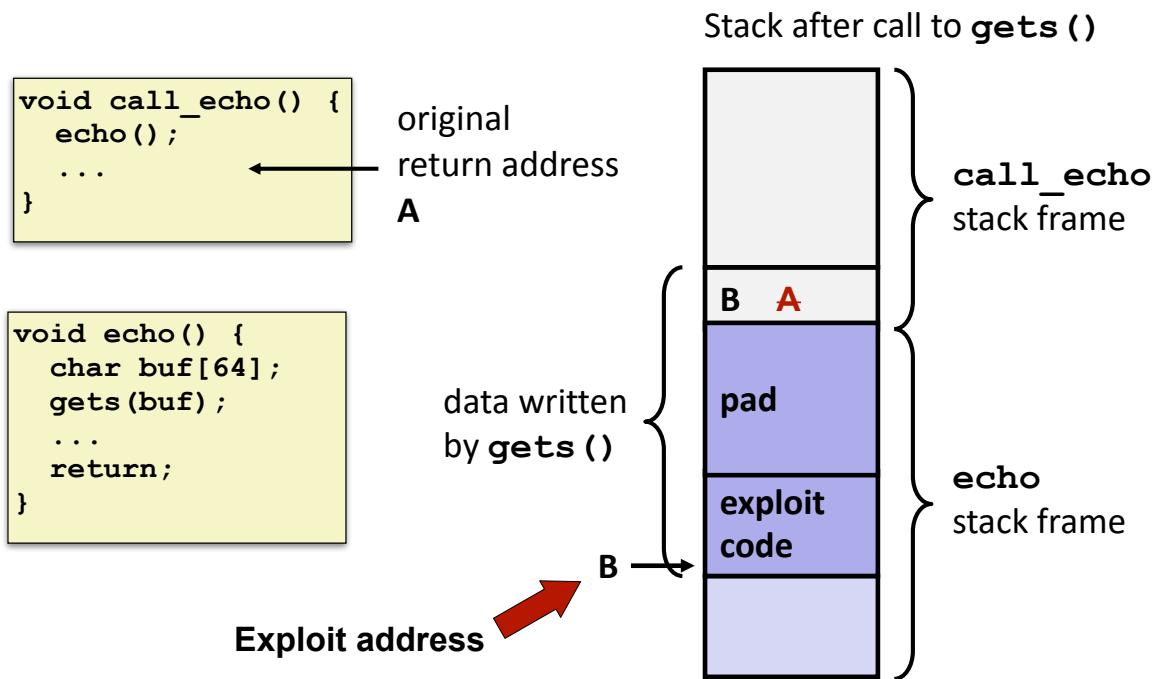


```
/* Echo Line */
void echo() {
    char buf[4]; /* Way too small! */
    gets(buf);
    puts(buf);
}
```

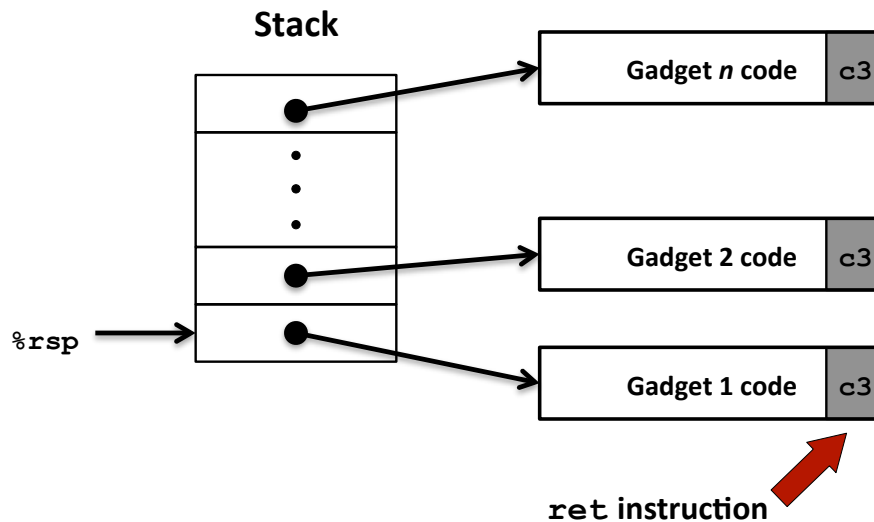
echo:

```
40072f: sub    $0x18,%rsp
400733: mov    %fs:0x28,%rax # Get canary
40073c: mov    %rax,0x8(%rsp) # Put on stack
400741: xor    %eax,%eax
400743: mov    %rsp,%rdi
400746: callq 4006e0 <gets>
40074b: mov    %rsp,%rdi
40074e: callq 400570 <puts@plt>
400753: mov    0x8(%rsp),%rax # Retrieve canary
400758: xor    %fs:0x28,%rax # Check canary
400761: je     400768 <echo+0x39>
400763: callq 400580 <__stack_chk_fail@plt>
400768: add    $0x18,%rsp
40076c: retq
```

# Code Injection Attacks (redux)



# Return-Oriented Programming





# Finding Gadgets: Function Ends

```
long ab_plus_c(long a, long b, long c) {  
    return a * b + c;  
}
```

```
00000000004004d0 <ab_plus_c>:  
4004d0: 48 0f af fe imul %rsi,%rdi  
4004d4: 48 8d 04 17 lea (%rdi,%rdx,1),%rax  
4004d8: c3 retq
```

rax ← rdi + rdx

Gadget address = 0x4004d4

# Finding Gadgets: Partial Instructions

```
void setval(unsigned *p) {  
    *p = 3347663060u;  
}
```

```
<setval>:  
4004d9: c7 07 d4 48 89 c7 movl $0xc78948d4,(%rdi)  
4004df: c3 retq
```

Encodes movq %rax, %rdi

rdi ← rax

Gadget address = 0x4004dc