

CSCI 2330 GDB Reference Sheet

Start

`gdb myprog` Launch myprog in gdb

Run and Stop

`help [h]` Get information about gdb
`quit [q]` Exit gdb
`run [r]` Run program
`run 1 2 3` Run with command-line arguments 1 2 3
`run < in.txt` Run with input redirected from in.txt
`kill [k]` Stop program
`Control-D` Exit gdb
`Control-C` Stop the currently running gdb command
`make` Run make to rebuild without leaving gdb

Breakpoints

`break [b]` Set breakpoint at current location
`break sum` Set breakpoint at entry to function sum
`break 20` Set breakpoint at line 20 in current file
`break prog.c:20` Set breakpoint at line 20 in prog.c
`break *0x80483c3` Set breakpoint at address 0x80483c3
`delete [d]` Delete all breakpoints
`delete 1` Delete breakpoint #1 (from "info break")
`disable 1` Disable breakpoint #1
`enable 1` Enable breakpoint #1
`clear sum` Clear breakpoints at entry to function sum

Execute

`step [s]` Execute one C line
`next [n]` Execute one C line
(treats functions as one line)
`stepi [si]` Execute one ASM instruction
`stepi 4` Execute four ASM instructions
`nexti [ni]` Execute one ASM instruction
(treats function as one instruction)
`continue [c]` Execute until next breakpoint
`until 3` Execute until breakpoint #3
`finish` Execute until current function returns
`call sum(1, 2)` Call sum(1, 2) and print return value

Context

`backtrace [bt]` Print current address & stack backtrace
`info [i]` Print info about program state (see below)
`info program` Print current status of the program
`info break` Print status of breakpoints
`info frame` Print info about current stack frame
`info register` Print registers and their contents

Examine Code

`disas` Disassemble current function
`disas sum` Disassemble function sum
`disas 0x80483b7` Disassemble function around 0x80483b7
`disas 0x80483b7 0x80483c7` Disassemble within address range
`print /x $rip` Print program counter in hex
`print /d $rip` Print program counter in decimal
`print /t $rip` Print program counter in binary

Examine Data

`print [p]` Print expression (last value by default)
`print foo` Print value of foo
`print /x foo+5` Print value of (foo+5) in hex
`print /d 0xAB` Print 0xAB in decimal
`print /d $rax` Print contents of register %rax in decimal
`print /x $rax` Print contents of register %rax in hex

`x/FMT ADDRESS` Examine memory at ADDRESS using format FMT
`x/g 0xbffff890` Examine 8-byte word at address 0xbffff890
`x/g $rsp` Examine 8-byte word at address \$rsp
`x/w $rsp` Examine 4-byte word at address \$rsp
`x/wd $rsp` Examine 4-byte word at address \$rsp
in decimal
`x/2w $rsp` Examine two 4-byte words at address \$rsp
`x/2wd $rsp` Examine two 4-byte words at address \$rsp
in decimal
`x/s 0xbffff890` Examine string stored at 0xbffff890
`x/6bc $rsp` Examine six bytes at address \$rsp as chars
`x/10i sum` Examine first 10 instructions of func sum
`x/20b sum` Examine first 20 opcode bytes of func sum

`display /FMT EXPR` Print expression EXPR using format FMT
each time execution stops
`display` Show current auto-display expressions
`undisplay NUM` Remove expression NUM from auto-display

Formats: x/[NUM][SIZE][FORMAT]

If not given, uses sensible default or last-used format

NUM = number of objects to display

SIZE = size of each object

b = 1 byte

h = 2 bytes ("half word")

w = 4 bytes ("word")

g = 8 bytes ("giant/quad word")

FORMAT = format for displaying each object

d = decimal

x = hexadecimal

t = binary

a = address (pointer)

c = character

s = string