CSCI 2330 GDB Reference Sheet

Start

`gdb myprog`	Launch myprog in gdb

Run and Stop

`help`	Get information about gdb
`quit`	Exit gdb
`run`	Run program
`run 1 2 3`	Run with command-line arguments 1 2 3
`run < in.txt`	Run with input redirected from in.txt
`kill`	Stop the program
`Control-D`	Exit gdb
`Control-C`	Stop the currently running gdb command
`make`	Run make to rebuild without leaving gdb

Breakpoints

`break sum`	Set breakpoint at entry to function sum
`break 20`	Set breakpoint at line 20 in current file
`break prog.c:20`	Set breakpoint at line 20 in prog.c
`break *0x80483c3`	Set breakpoint at address 0x80483c3
`delete 1`	Delete breakpoint #1
`disable 1`	Disable breakpoint #1
`enable 1`	Enable breakpoint #1
`delete`	Delete all breakpoints
`clear sum`	Clear breakpoints at entry to function sum

Execute

`step`	Execute one C line
`next`	Execute one C line (treats functions as one line)
`stepi`	Execute one instruction
`stepi 4`	Execute four instructions
`nexti`	Execute one instruction (treats function as one instruction)
`continue`	Execute until next breakpoint
`until 3`	Execute until breakpoint #3
`finish`	Execute until current function returns
`call sum(1, 2)`	Call sum(1, 2) and print return value

Context

`backtrace / where`	Print current address & stack backtrace
`info program`	Print current status of the program
`info functions`	Print functions in program
`info stack`	Print backtrace of the stack
`info frame`	Print info about current stack frame
`info registers`	Print registers and their contents
`info breakpoints`	Print status of breakpoints

Examine Code

`disas`	Disassemble current function
`disas sum`	Disassemble function sum
`disas 0x80483b7`	Disassemble function around 0x80483b7
`disas 0x80483b7 0x80483c7`	Disassemble within address range
`print /x $rip`	Print program counter in hex
`print /d $rip`	Print program counter in decimal
`print /t $rip`	Print program counter in binary

Examine Data

`print /d $rax`	Print contents of %rax in decimal
`print /x $rax`	Print contents of %rax in hex
`print 0x100`	Print decimal representation of 0x100
`print /x 555`	Print hex representation of 555
`print /x ($rsp+8)`	Print (contents of %rsp) + 8 in hex
`print *(int*) ($rsp+8)`	Print integer at address %rsp + 8
`print (char*) 0xbfff890`	Print string at address 0xbffff890
`x/w 0xbffff890`	Examine 4-byte word at address 0xbffff890
`x/w $rsp`	Examine 4-byte word at address $rsp
`x/wd $rsp`	Examine 4-byte word at address $rsp in decimal
`x/2w $rsp`	Examine two 4-byte words at address $rsp
`x/2wd $rsp`	Examine two 4-byte words at address $rsp in decimal
`x/g $rsp`	Examine 8-byte word at address $rsp
`x/s 0xbffff890`	Examine string stored at 0xbffff890
`x/20b sum`	Examine first 20 opcode bytes of func sum
`x/10i sum`	Examine first 10 instructions of func sum
`display /FMT EXPR`	Print expression EXPR using format FMT each time execution stops
`display`	Show current auto-display expressions
`undisplay NUM`	Remove expression NUM from auto-display

Formats: x/[NUM][SIZE][FORMAT]

If not given, uses sensible default or last-used format

NUM = number of objects to display

SIZE = size of each object
- b = 1 byte
- h = 2 bytes ("half word")
- w = 4 bytes ("word")
- g = 8 bytes ("giant/quad word")

FORMAT = format for displaying each object
- d = decimal
- x = hexadecimal
- o = octal
- t = binary
- a = address (pointer)
- c = character
- s = string