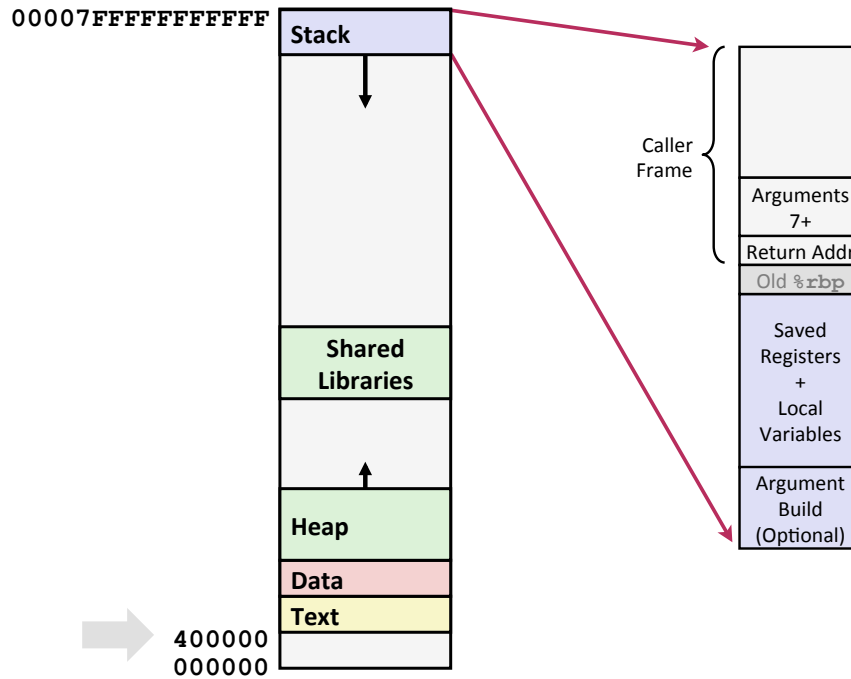


x86-64 Linux Memory Layout



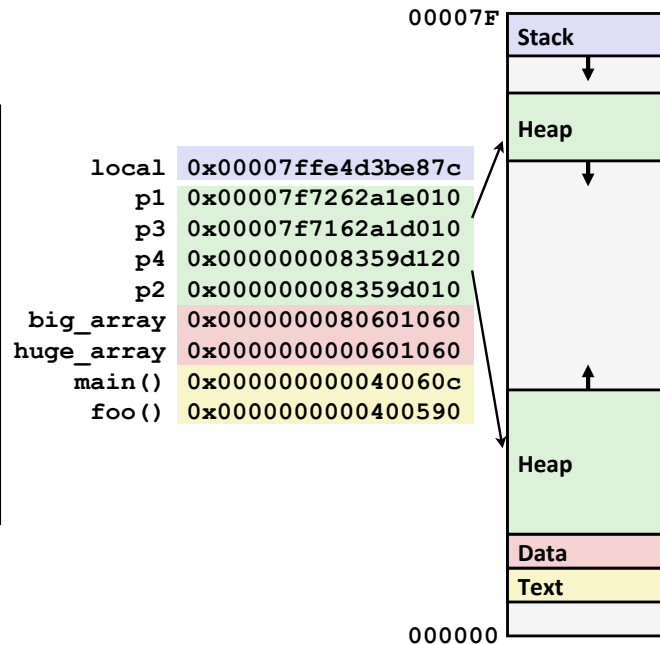
Memory Layout Example

```

char big_array[1L<<24];
char huge_array[1L<<31];

int foo() { return 0; }

int main() {
    void *p1, *p2, *p3, *p4;
    int local = 0;
    p1 = malloc(1L << 28);
    p2 = malloc(1L << 8);
    p3 = malloc(1L << 32);
    p4 = malloc(1L << 8);
    /* Some print statements ... */
}
    
```



String Library Code

```
/* Get string from stdin */
char* gets(char* dest) {
    int c = getchar();
    char* p = dest;
    while (c != EOF && c != '\n') {
        *p++ = c;
        c = getchar();
    }
    *p = '\0';
    return dest;
}
```

```
strcpy(char* dest, char* src) // copy
strcat(char* dest, char* src) // concatenate
// see also: scanf, fscanf, sscanf, ...
```

Vulnerable Buffer Code

```
/* Echo Line */
void echo() {
    char buf[4]; /* Way too small! */
    gets(buf);
    puts(buf);
}
```

```
void call_echo() {
    echo();
}
```

```
unix> ./buftest
Type a string:012345678901234567890123
012345678901234567890123
```

```
unix> ./buftest
Type a string:0123456789012345678901234
Segmentation Fault
```

Buffer Overflow Assembly

echo:

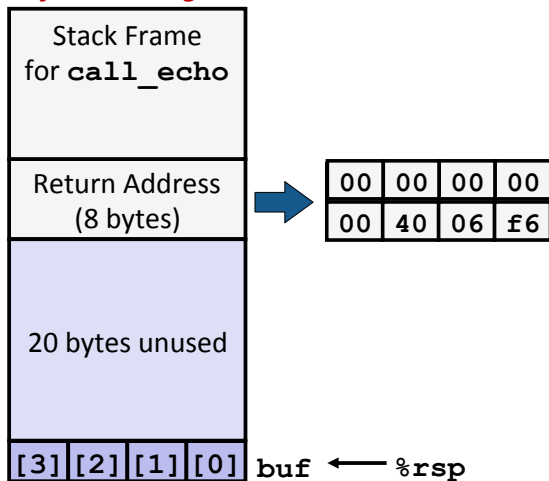
```
00000000004006cf <echo>:
4006cf: 48 83 ec 18      sub    $0x18,%rsp
4006d3: 48 89 e7         mov    %rsp,%rdi
4006d6: e8 a5 ff ff ff   callq 400680 <gets>
4006db: 48 89 e7         mov    %rsp,%rdi
4006de: e8 3d fe ff ff   callq 400520 <puts@plt>
4006e3: 48 83 c4 18     add    $0x18,%rsp
4006e7: c3              retq
```

call_echo:

```
4006e8: 48 83 ec 08     sub    $0x8,%rsp
4006ec: b8 00 00 00 00  mov    $0x0,%eax
4006f1: e8 d9 ff ff ff   callq 4006cf <echo>
4006f6: 48 83 c4 08     add    $0x8,%rsp
4006fa: c3              retq
```

Buffer Overflow Stack

Before call to gets



```
/* Echo Line */
void echo() {
    char buf[4];
    gets(buf);
    puts(buf);
}
```

```
echo:
    subq $24,%rsp
    movq %rsp,%rdi
    call gets
    . . .
```

call_echo:

```
. . .
4006f1: callq 4006cf <echo>
4006f6: add    $0x8,%rsp
. . .
```

Buffer Overflow Examples

After call to gets

Stack Frame for call_echo			
00	00	00	00
00	40	06	f6
00	32	31	30
39	38	37	36
35	34	33	32
31	30	39	38
37	36	35	34
33	32	31	30

buf ← %rsp

After call to gets

Stack Frame for call_echo			
00	00	00	00
00	40	00	34
33	32	31	30
39	38	37	36
35	34	33	32
31	30	39	38
37	36	35	34
33	32	31	30

buf ← %rsp

```
unix> ./buftest
Type a string: 01234567890123456789012
01234567890123456789012
```

Overflowed, but did not corrupt state

```
unix> ./buftest
Type a string: 0123456789012345678901234
Segmentation Fault
```

Overflowed and corrupted return pointer

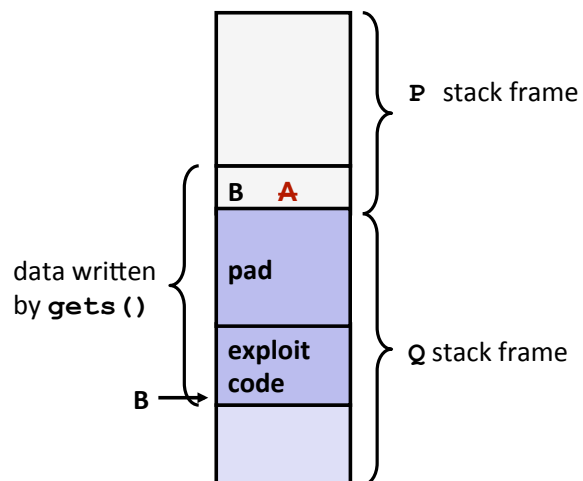
Code Injection Attacks

```
void P() {
    Q();
    ...
}
```

return address
A

```
int Q() {
    char buf[64];
    gets(buf);
    ...
    return ...;
}
```

Stack after call to gets ()

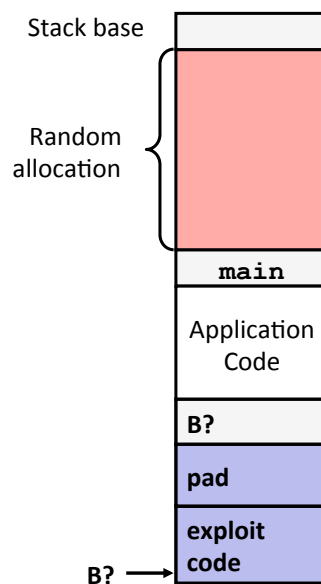


Write Secure Code (!)

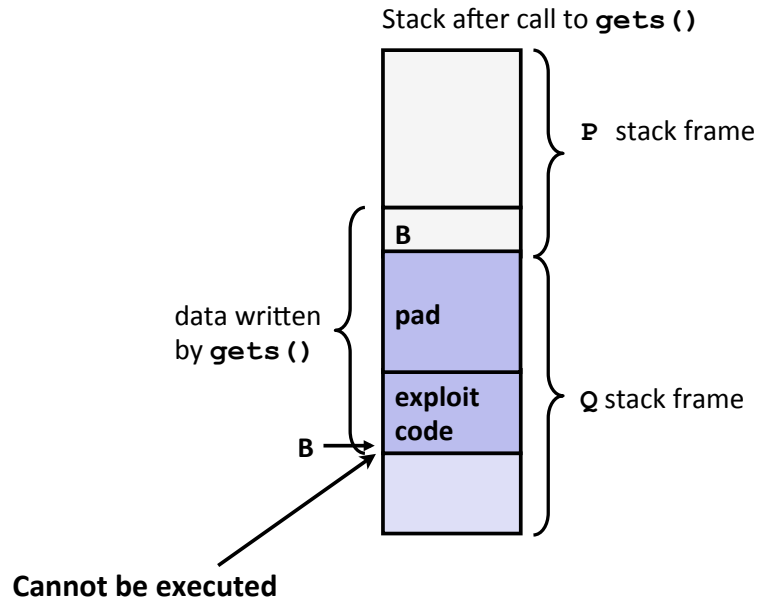
- Example: length-limited string routines
 - fgets, strncpy, ...
- No %s in scanf

```
/* Echo Line */  
void echo() {  
    char buf[4]; /* Way too small! */  
    fgets(buf, 4, stdin);  
    puts(buf);  
}
```

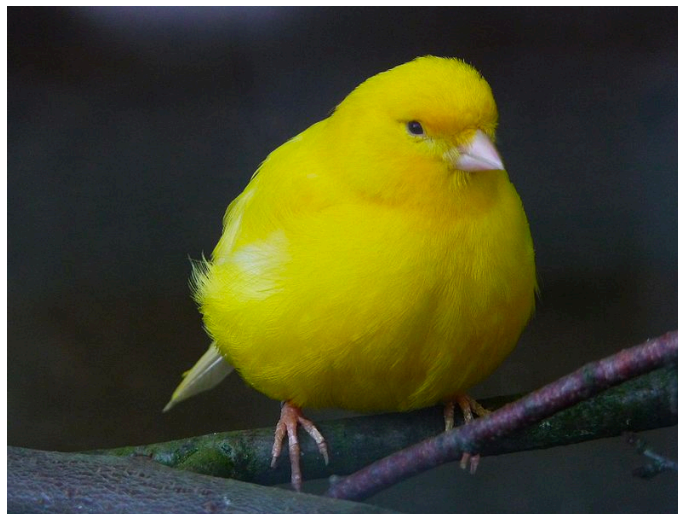
Stack Randomization (ASLR)



Nonexecutable Memory Segments

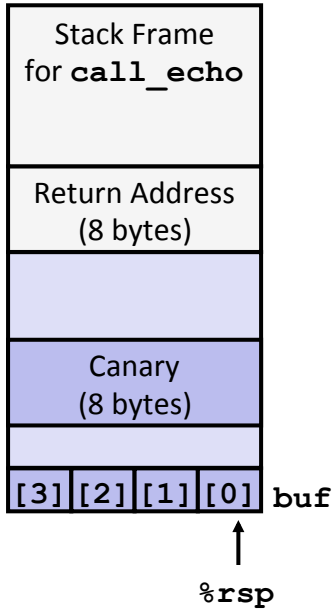


Stack Canaries



Stack Canary Example

Before call to gets

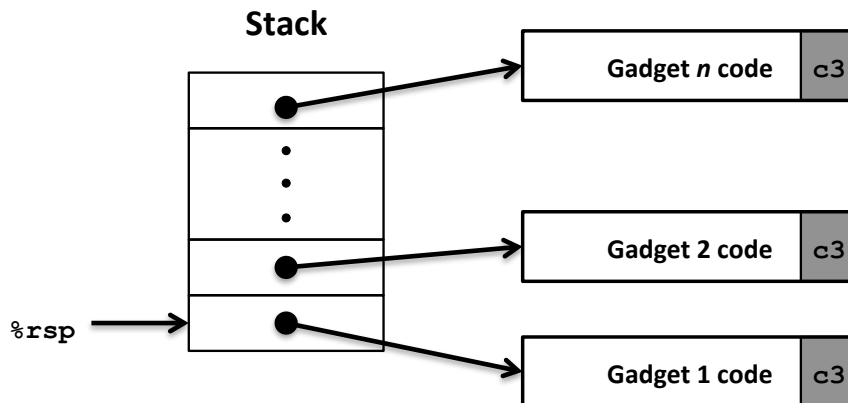


```
/* Echo Line */
void echo() {
    char buf[4]; /* Way too small! */
    gets(buf);
    puts(buf);
}
```

echo:

```
40072f: sub    $0x18,%rsp
400733: mov    %fs:0x28,%rax # Get canary
40073c: mov    %rax,0x8(%rsp) # Put on stack
400741: xor    %eax,%eax
400743: mov    %rsp,%rdi
400746: callq 4006e0 <gets>
40074b: mov    %rsp,%rdi
40074e: callq 400570 <puts@plt>
400753: mov    0x8(%rsp),%rax # Retrieve canary
400758: xor    %fs:0x28,%rax # Check canary
400761: je     400768 <echo+0x39>
400763: callq 400580 <__stack_chk_fail@plt>
400768: add    $0x18,%rsp
40076c: retq
```

Return-Oriented Programming



Gadget Example: Function Ends

```
long ab_plus_c(long a, long b, long c) {  
    return a * b + c;  
}
```

```
00000000004004d0 <ab_plus_c>:  
4004d0: 48 0f af fe imul %rsi,%rdi  
4004d4: 48 8d 04 17 lea (%rdi,%rdx,1),%rax  
4004d8: c3 retq
```

$\text{rax} \leftarrow \text{rdi} + \text{rdx}$

Gadget address = 0x4004d4

Gadget Example 2: Repurposing

```
void setval(unsigned *p) {  
    *p = 3347663060u;  
}
```

```
<setval>:  
4004d9: c7 07 d4 48 89 c7 movl $0xc78948d4, (%rdi)  
4004df: c3 retq
```

Encodes $\text{movq } \%rax, \%rdi$

$\text{rdi} \leftarrow \text{rax}$

Gadget address = 0x4004dc