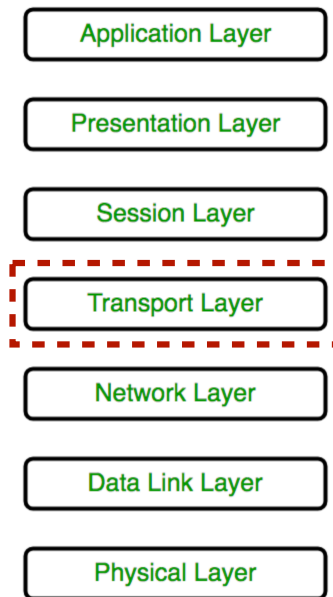
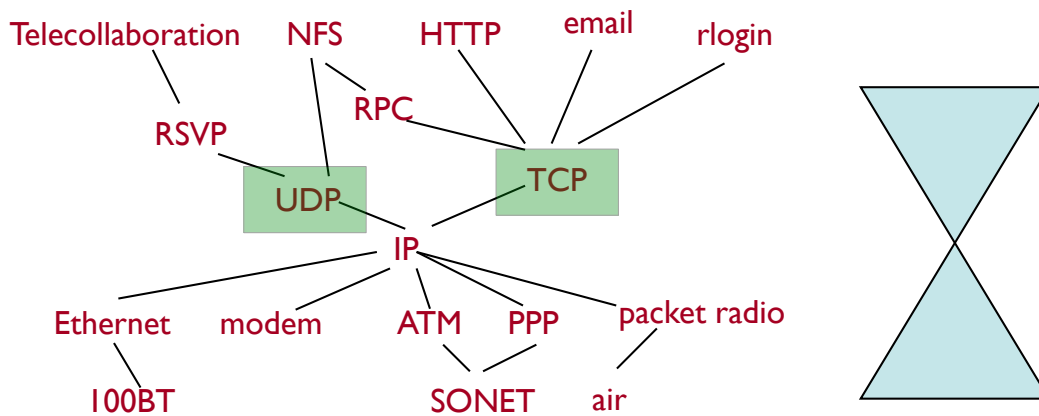


# Transport Layer (Layer 4)



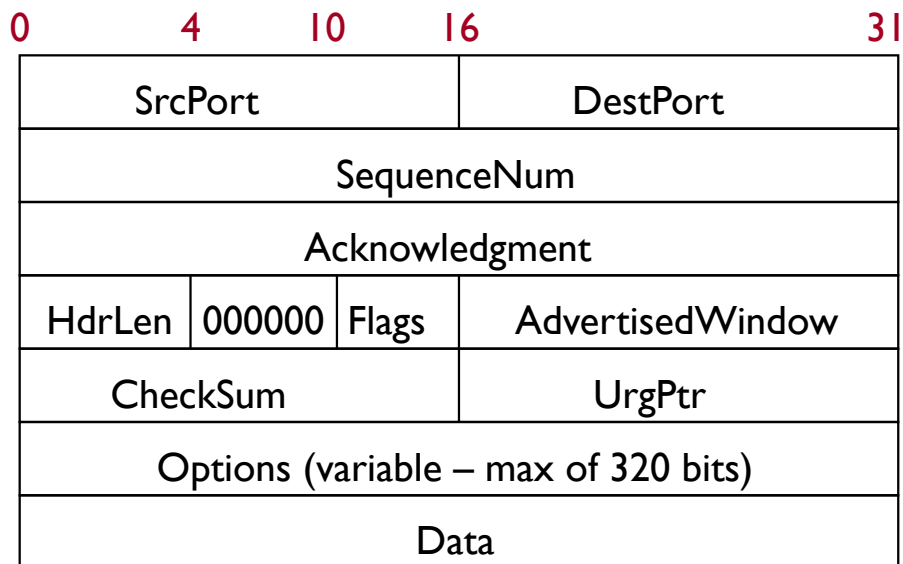
# IP Hourglass (redux)



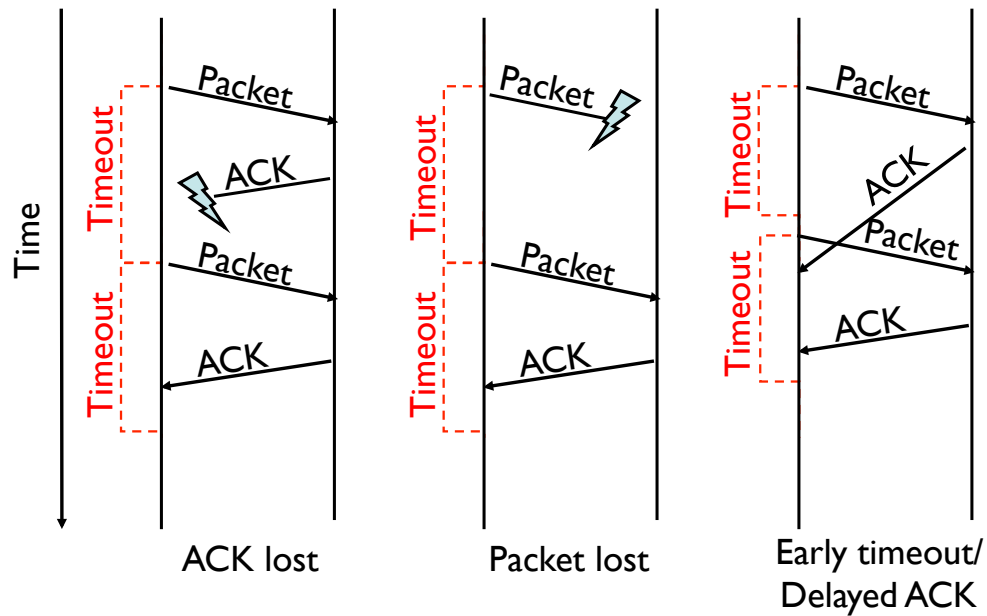
# User Datagram Protocol (UDP)



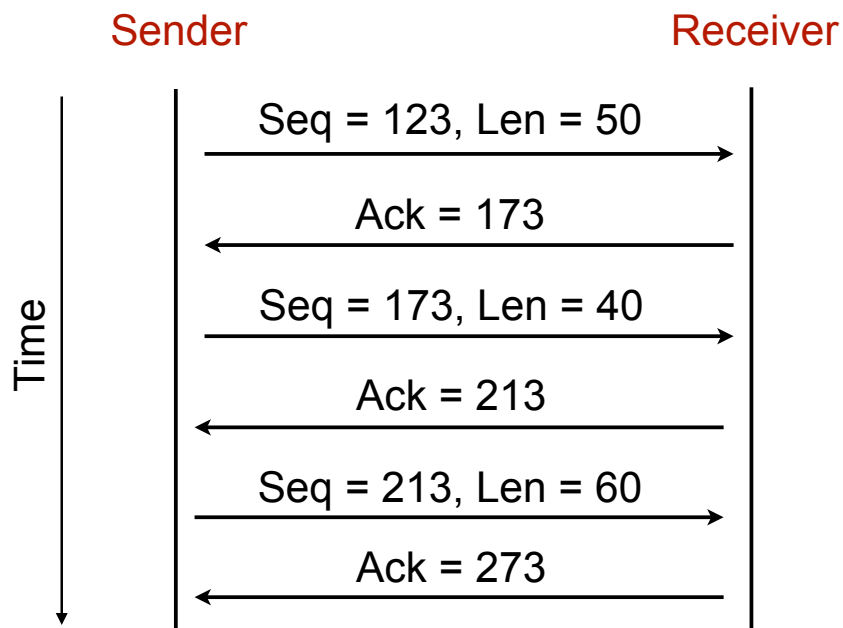
# Transmission Control Protocol (TCP)



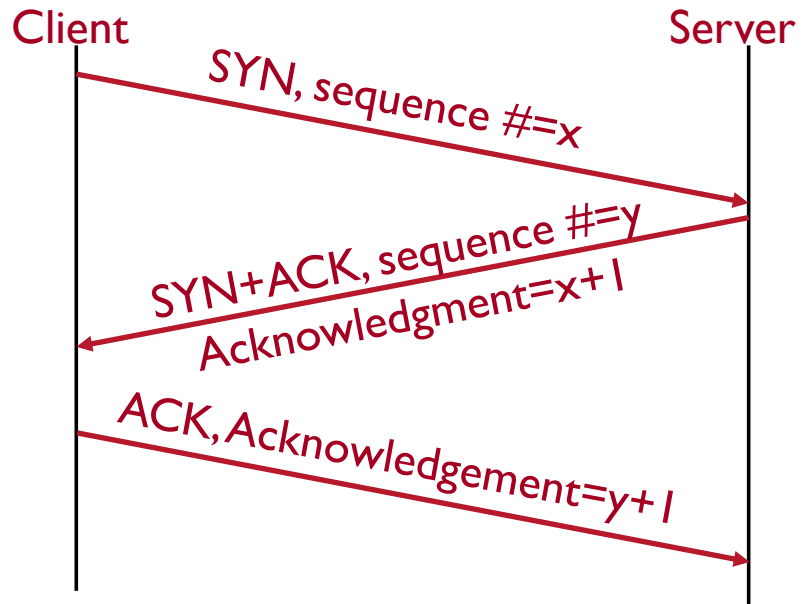
# ACKs and Timeouts



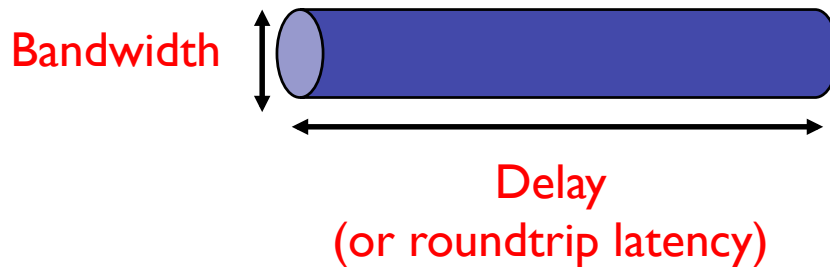
# Sequence and ACK Numbers



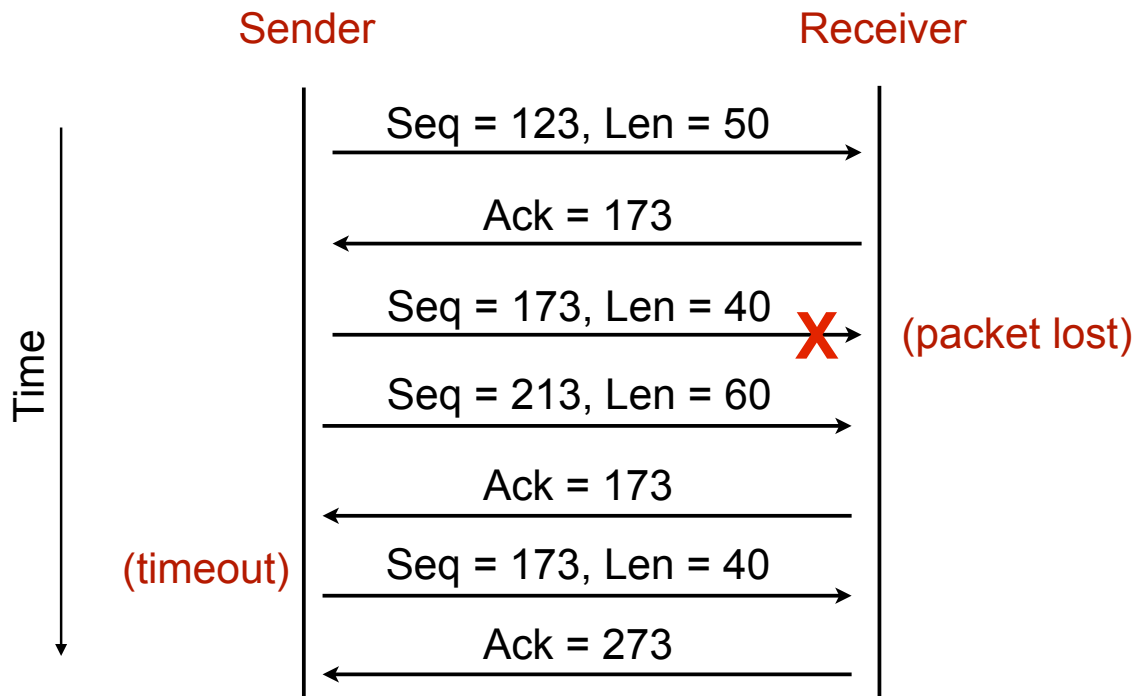
# Three-Way Handshake



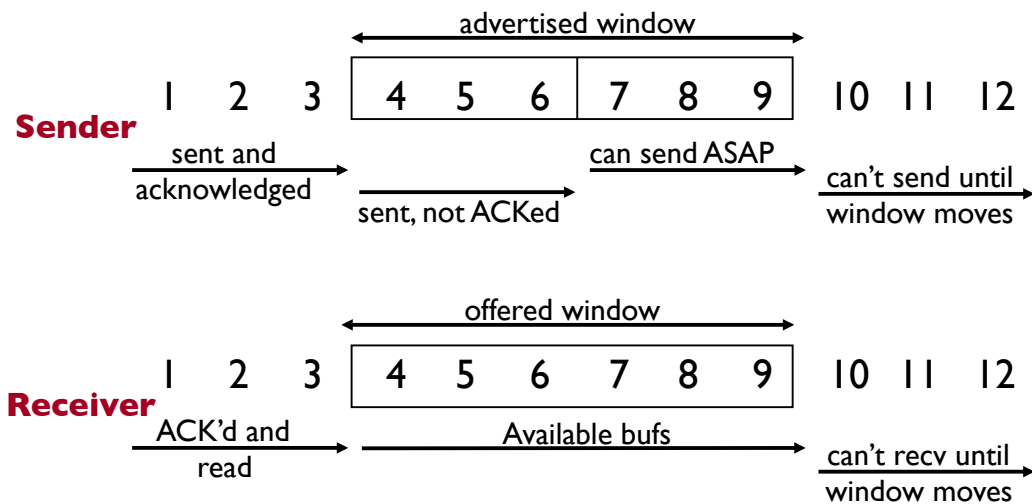
# Filling the Pipe



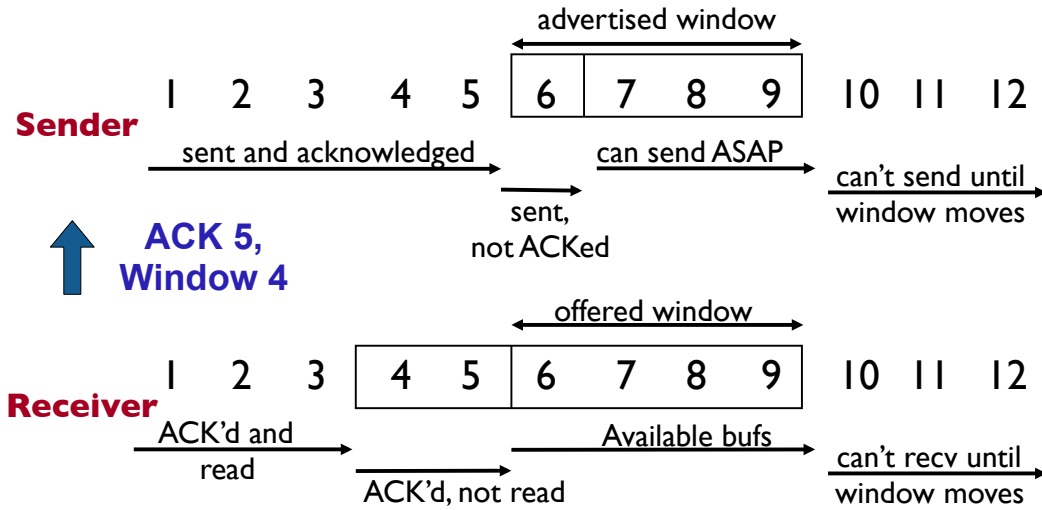
# Lost Packets



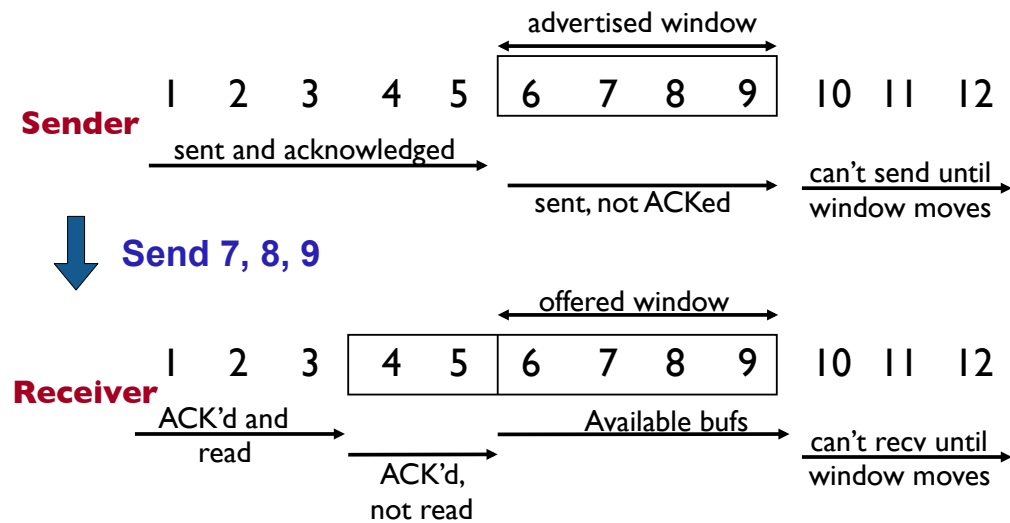
# TCP Sliding Window (1)



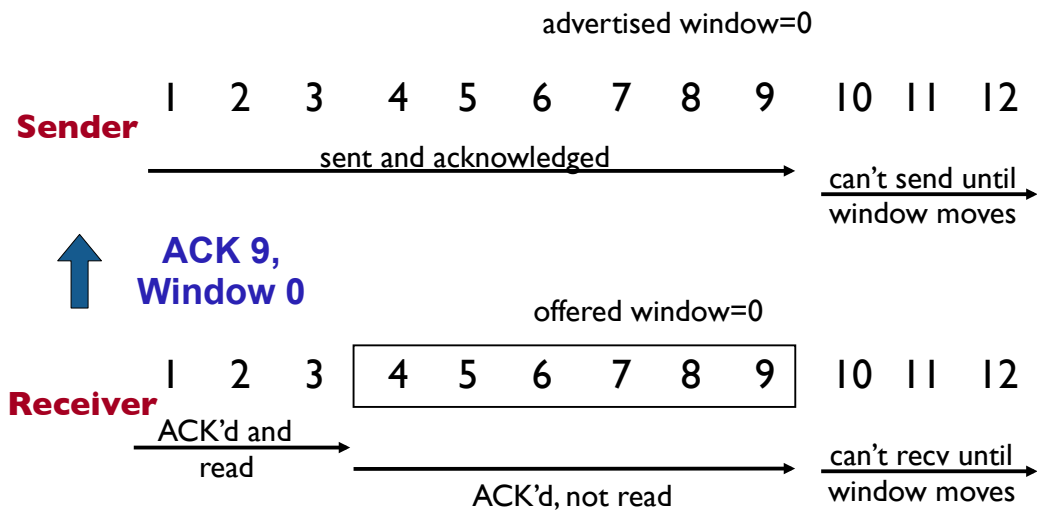
# TCP Sliding Window (2)



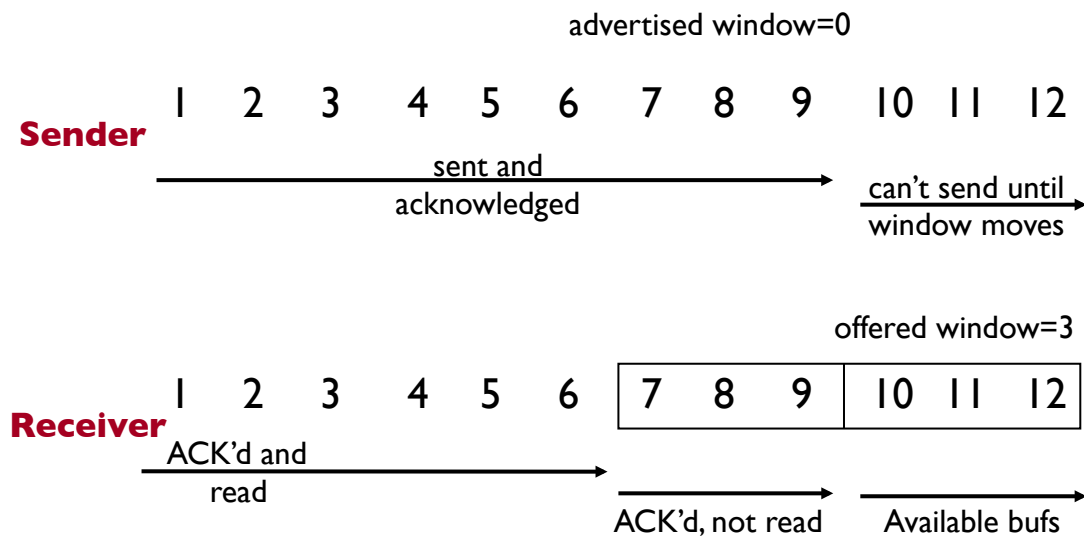
# TCP Sliding Window (3)



# TCP Sliding Window (4)

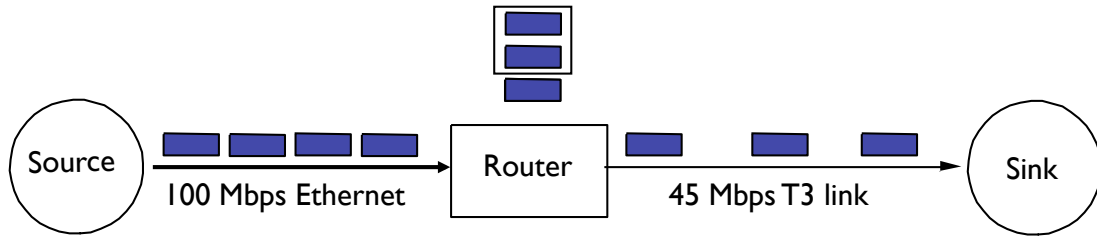


# TCP Sliding Window (5)

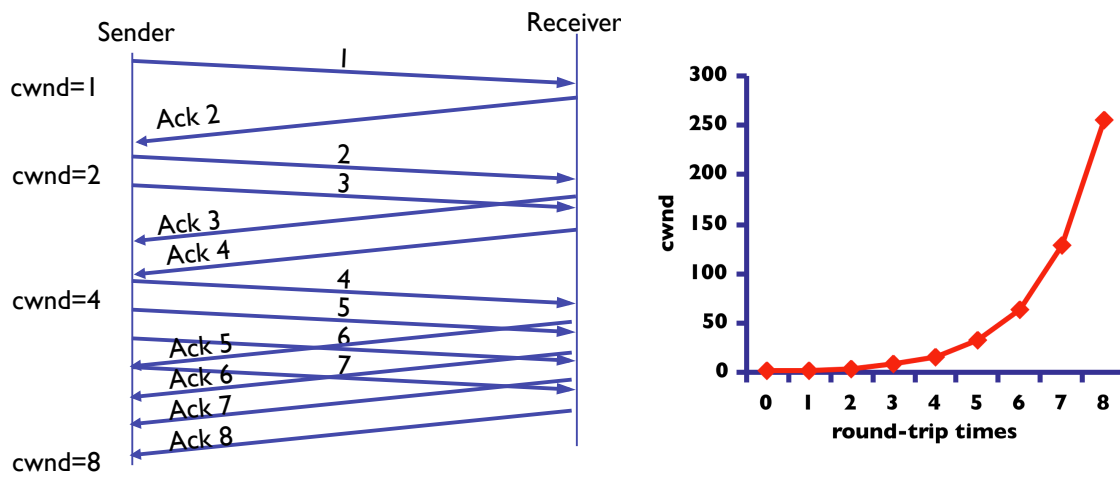


Read bytes 4, 5, 6

# Congestion Control

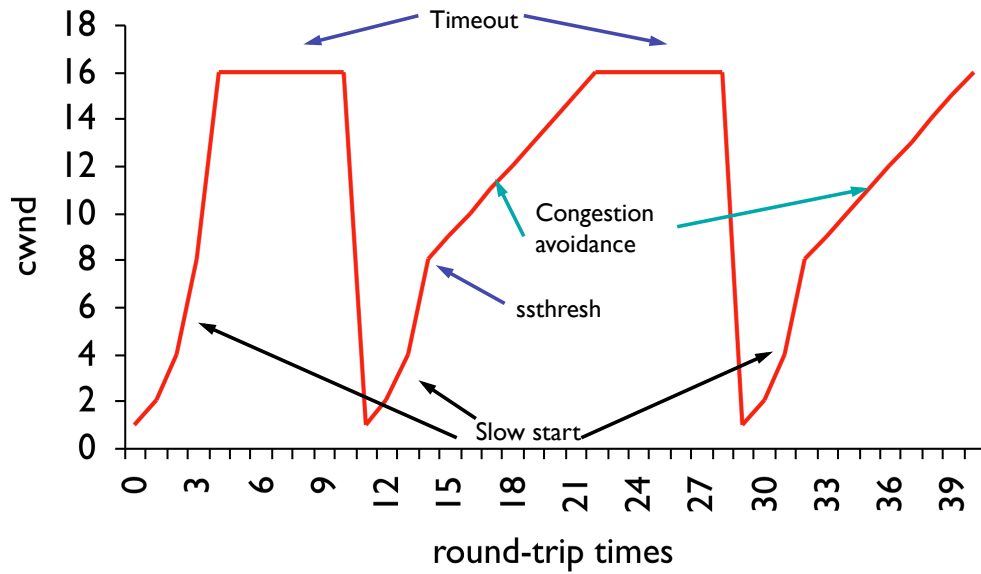


# Slow Start

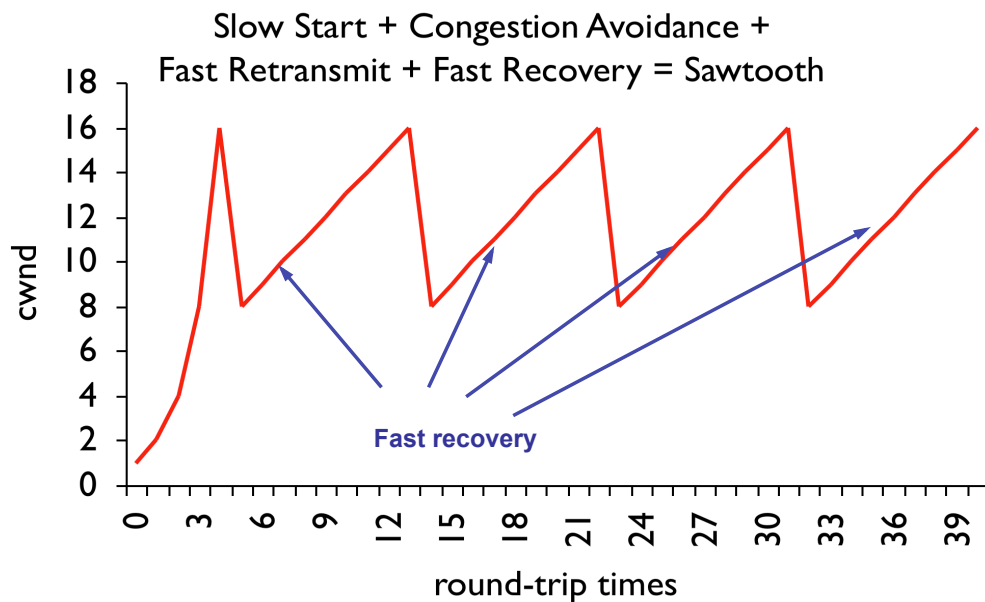




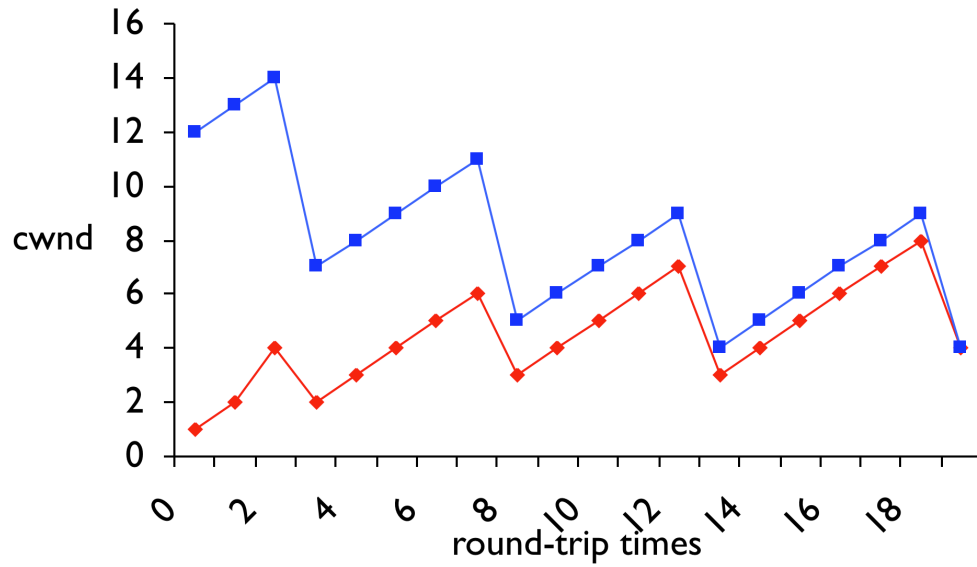
# Slow Start + Congestion Avoidance



# TCP Sawtooth Pattern



# TCP Link Sharing



# TCP/UDP Sharing

