Girvan-Newman algorithm for community detection

M.T. Irfan

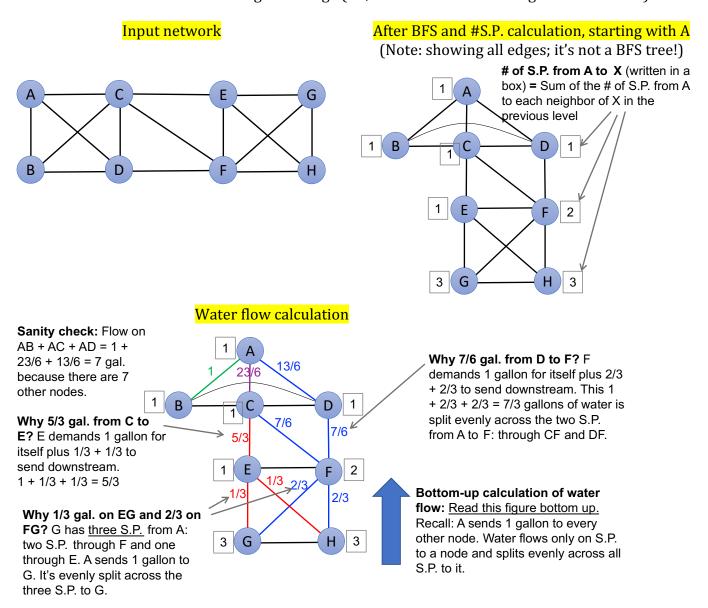
Main idea:

- o Calculate the betweenness of each edge.
- Successively delete the edge(s) with the highest betweenness (and recalculate betweenness).

How to calculate the betweenness of an edge:

(Step 1) For each node A do the following:

- 1. Do BFS starting with A.
- 2. Calculate the # of shortest paths (S.P.) from A to every other node.
 - o # of S.P. from A to X = Sum of the # of S.P. from A to each neighbor of X in the previous level of BFS.
- 3. Calculate the quantity of water flow through each edge.
- A sends 1 gal. to every other node X. Water from A to X gets evenly split across all S.P. from A to X. **(Step 2)** Betweenness of an edge
 - = sum of all water flow through that edge (i.e., over all the BFS starting with each node).



Final note: This is just **Step 1**. For each edge, we still need to sum up the water flow over each and every BFS starting with every node.