Homework 3
Due October 15th

Check out the java skeleton for drawing the Sierpinski triangles on the class website. Fill in the details of method sdraw.

```java
class SierpinskiTriangulator {
    public void sdraw(Point p1, Point p2, Point p3) {
        System.out.println("drawing:" + p1 + p2 + p3);

        // termination condition: if points are within THRESHOLD of each other, stop
        //else draw the current triangle
        Graphics g = getGraphics();

        // then recursively draw the 3 smaller corner triangles
    }
}
```

csci210: Data Structures 2009