Algorithms Computer Science 140 & Mathematics 168 Instructor: B. Thom Fall 2004 Homework 2a

Due on Thursday, 09/09/04 (beginning of class)

- 1. [25 Points] Fast Multiplication Circuits! In this problem we consider the task of multiplying two *n*-bit numbers, x and y. Note that size is in terms of the number of bits, n. You can assume bit-shifts and additions have a cost proportional to the number of bits being operated upon. For simplicity, assume that n is a power of 2 (This is generally the case anyhow in typical computer architectures, but we could easily relax this assumption similar to the way we fixed mergesort).
 - (a) Explain why the time complexity of the standard algorithm (performing normal multiplication, only in base 2 rather than base 10) for this problem is $\Theta(n^2)$.

Some fast multiplication circuits use the following clever divide-and-conquer algorithm. Divide x and y in half. Thus, $x = a2^{n/2} + b$ and $y = c2^{n/2} + d$ where a, b, c, d are n/2-bit numbers. The product of x and y, call it z, can now be computed by the following steps:

- (a) $temp1 = (a+b) \cdot (c+d)$
- (b) $temp2 = a \cdot c$
- (c) $temp3 = b \cdot d$
- (d) $z = temp2 \cdot 2^n + (temp1 temp2 temp3) \cdot 2^{n/2} + temp3.$
- (a) Briefly explain why this algorithm really gives us the desired product.
- (b) Observe that the terms (a+b) and (c+d) may have either $\frac{n}{2}$ bits or $\frac{n}{2}+1$ bits. Assume (for now) that they each have exactly $\frac{n}{2}$ bits. The above algorithm performs 3 multiplications of n/2 bit numbers plus some additions and shifts. (Multiplying a binary number by a number 2^{ℓ} can be accomplished by simply performing ℓ bit shifts to the left! This takes $\Theta(\ell)$ time.) Describe a recursive algorithm that uses this idea and write a recurrence relation for the time complexity, T(n).
- (c) Find the asymptotic time complexity of the divide-and-conquer algorithm by using a recursion tree analysis. Show each step of your computation. Your final answer should be in the form $O(n^c)$ where c is an **actual number**. (In other words, don't leave c as some mathematical expression.)
- (d) Describe how the algorithm can be fixed to take care of the case that a + b and c + d are possibly n/2 + 1-bit numbers. (The algorithm should not be slower asymptotically after making this fix.)

2. [20 Points] Extra Credit! The Diogenes Problem!

IMPORTANT: If you decide to do this problem, turn it in on a separate sheet of paper. EC is not due until Friday at 6pm (in my office).

Do Problem 4-6 (page 87) in CLR, parts (b) and (c). By the way, who was Diogenes and what is he doing in this problem?